

NetBeans Tutorial

What's NetBeans?

- Like Eclipse:
 - It is a free software / **open source** platform-independent software framework for delivering what the project calls "rich-client applications"
 - It is an **Integrated Development Environment** (IDE), that allows to manage the whole development process of Java applications, by providing many features for programming (editor, debugger, etc.)
 - It supports other languages by means of plug-ins (C/C++)
 - Multi-platform (Linux, Windows, Mac OS)

What's NetBeans?

- NetBeans was originally developed at the Faculty of Mathematics and Physics at Charles University in Prague .
- Then it was bought by Sun Microsystems.
- NetBeans is now managed by Oracle, specialized in developing and marketing database software and technology, cloud engineered systems and enterprise software products.

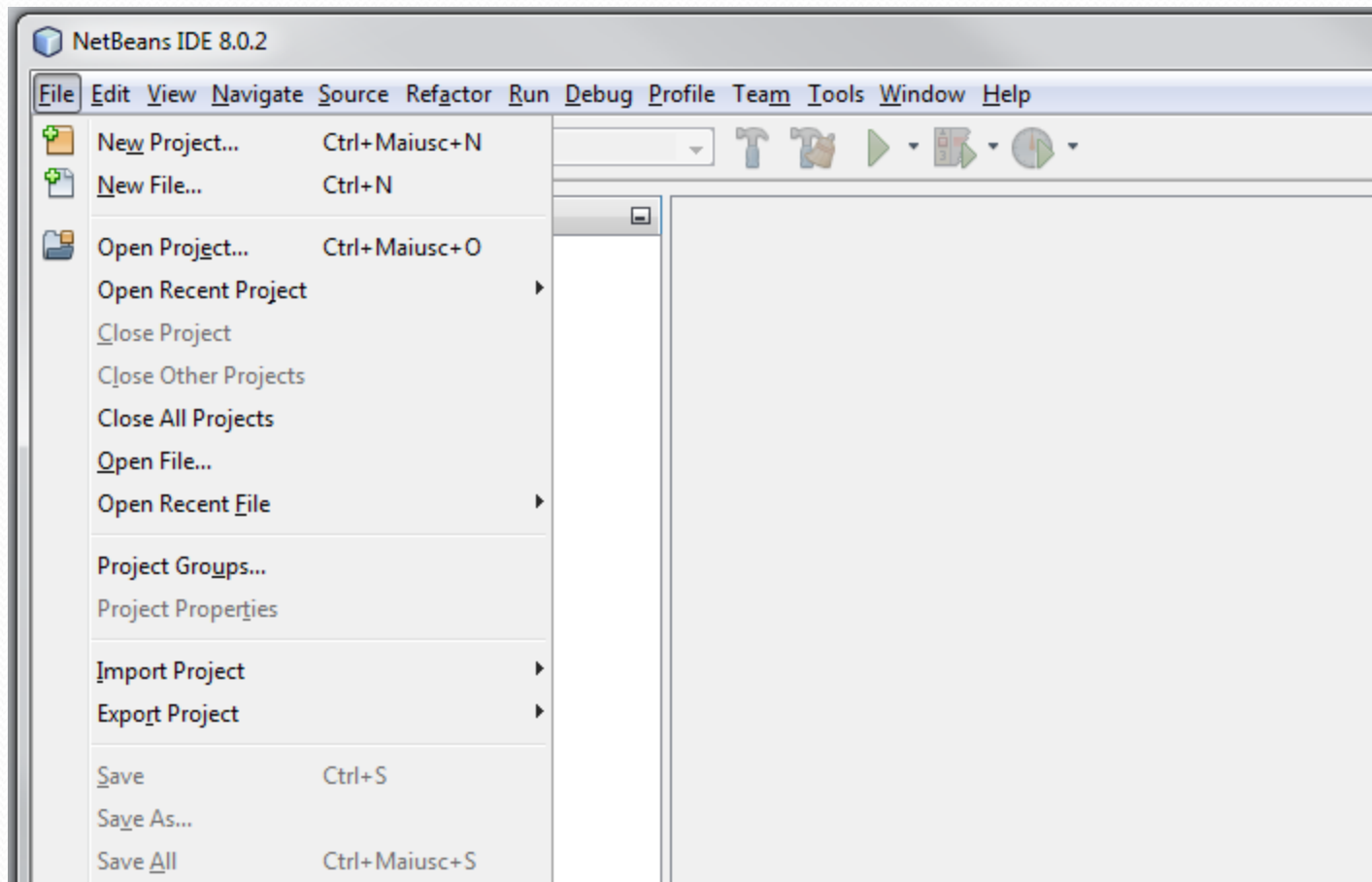
Getting NetBeans

- On your laptop
 - You will need to install a Java Virtual Machine (JVM)
 - <http://www.oracle.com/technetwork/java/javase/downloads/index.html> (JDK)
 - Download the latest version at:
 - <https://netbeans.org/downloads/> (Select your OS and language, then download the Java SE version)
 - Or, select OS independent ZIP, decompress the downloaded archive and run the executable located at **netbeans/bin/netbeans**
 - Installation steps (for the last version) at <https://netbeans.org/community/releases/80/install.html>

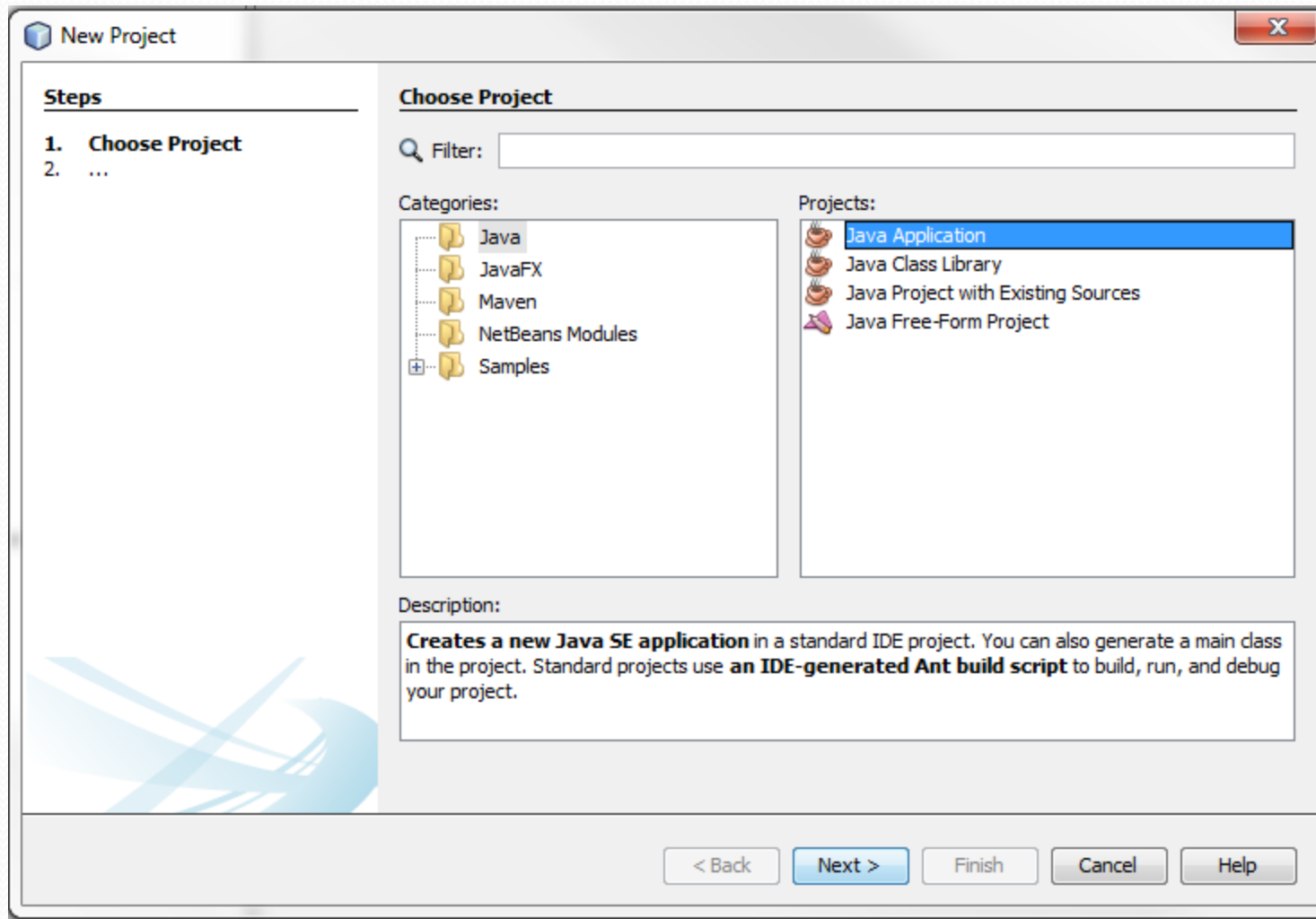
Let's start with basic stuff

Step1: Open NetBeans from start on your system.

Step2: Create a new project (File → New Project...).



Step3: Select *Java Application* and click next.



Step4: Name the project and click finish.

Java Application

Name and Location

Project Name: NameTheProject

Project Location: C:\Users\Riccardo\Documents\NetBeansProjects

Project Folder: C:\Users\Riccardo\Documents\NetBeansProjects\NameTheProject

Use Dedicated Folder for Storing Libraries

Libraries Folder:

Different users and projects can share the same compilation libraries (see Help for details).

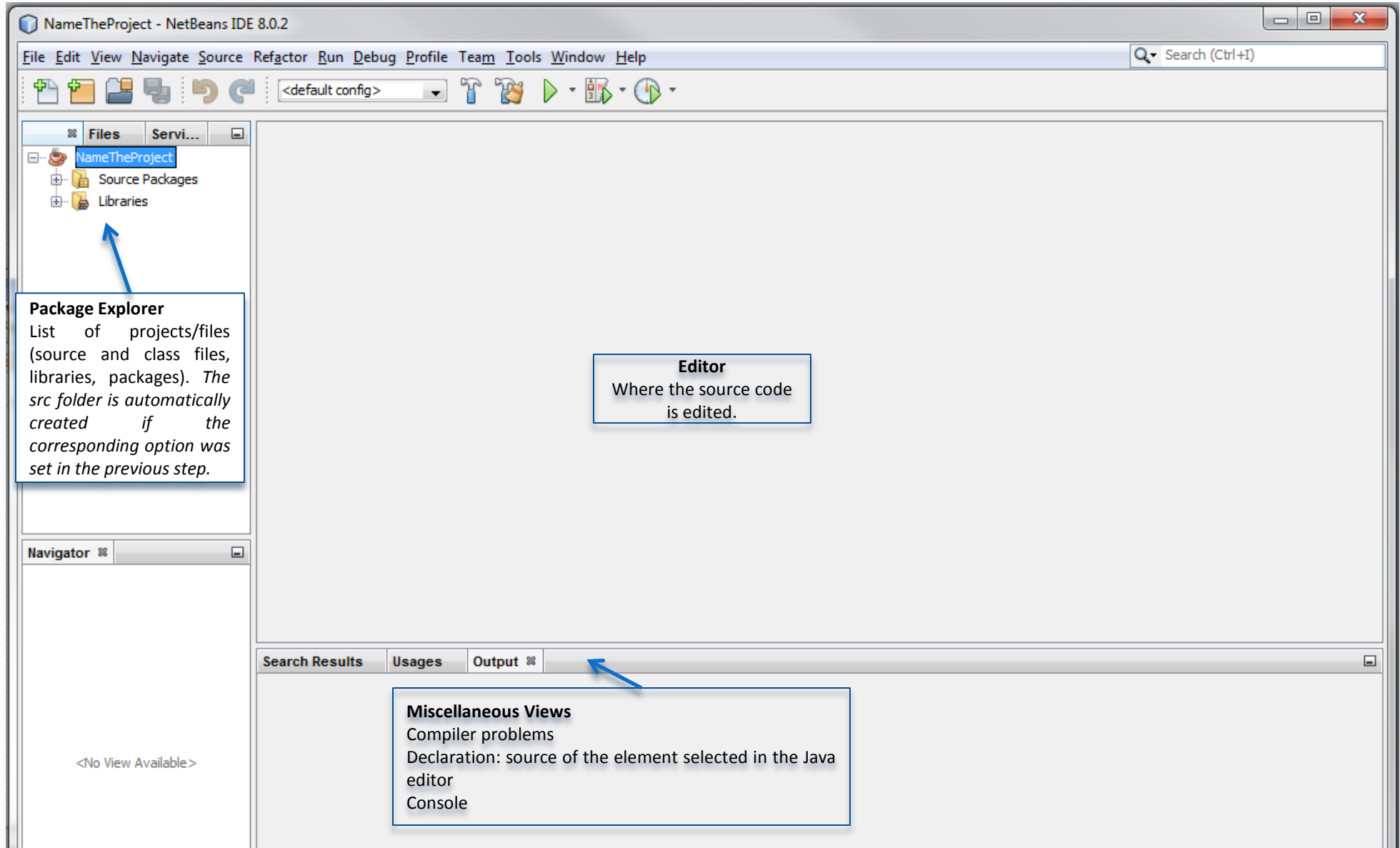
Create Main Class nametheproject.NameTheProject

< Back Next > **Finish** Cancel Help

Creates the directory with the specified «project name» in the workspace path.

Deselect the option *Create Main Class*, in this way we will create an empty project

Step5: IDE views



Package Explorer

List of projects/files (source and class files, libraries, packages). *The src folder is automatically created if the corresponding option was set in the previous step.*

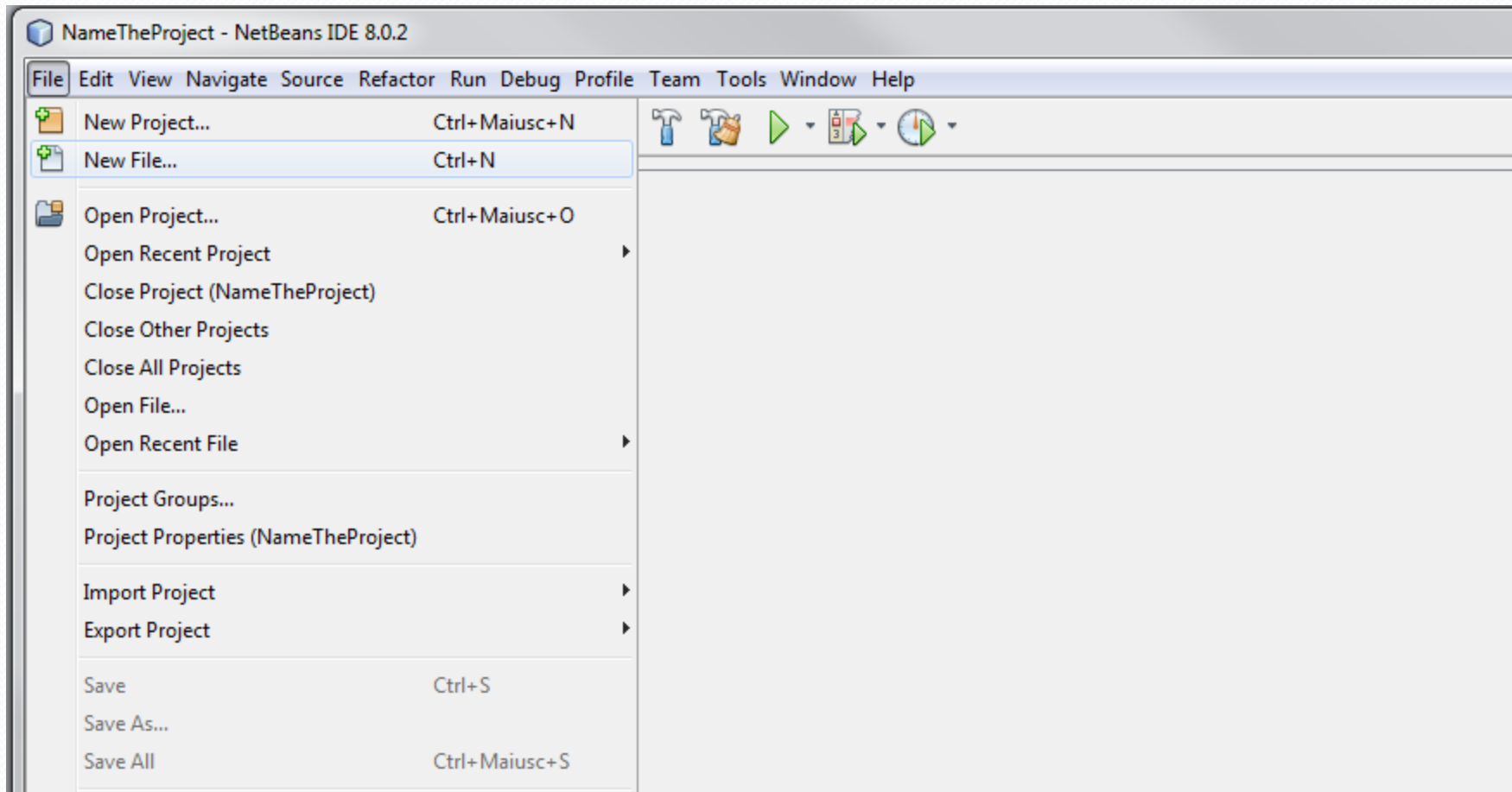
Editor

Where the source code is edited.

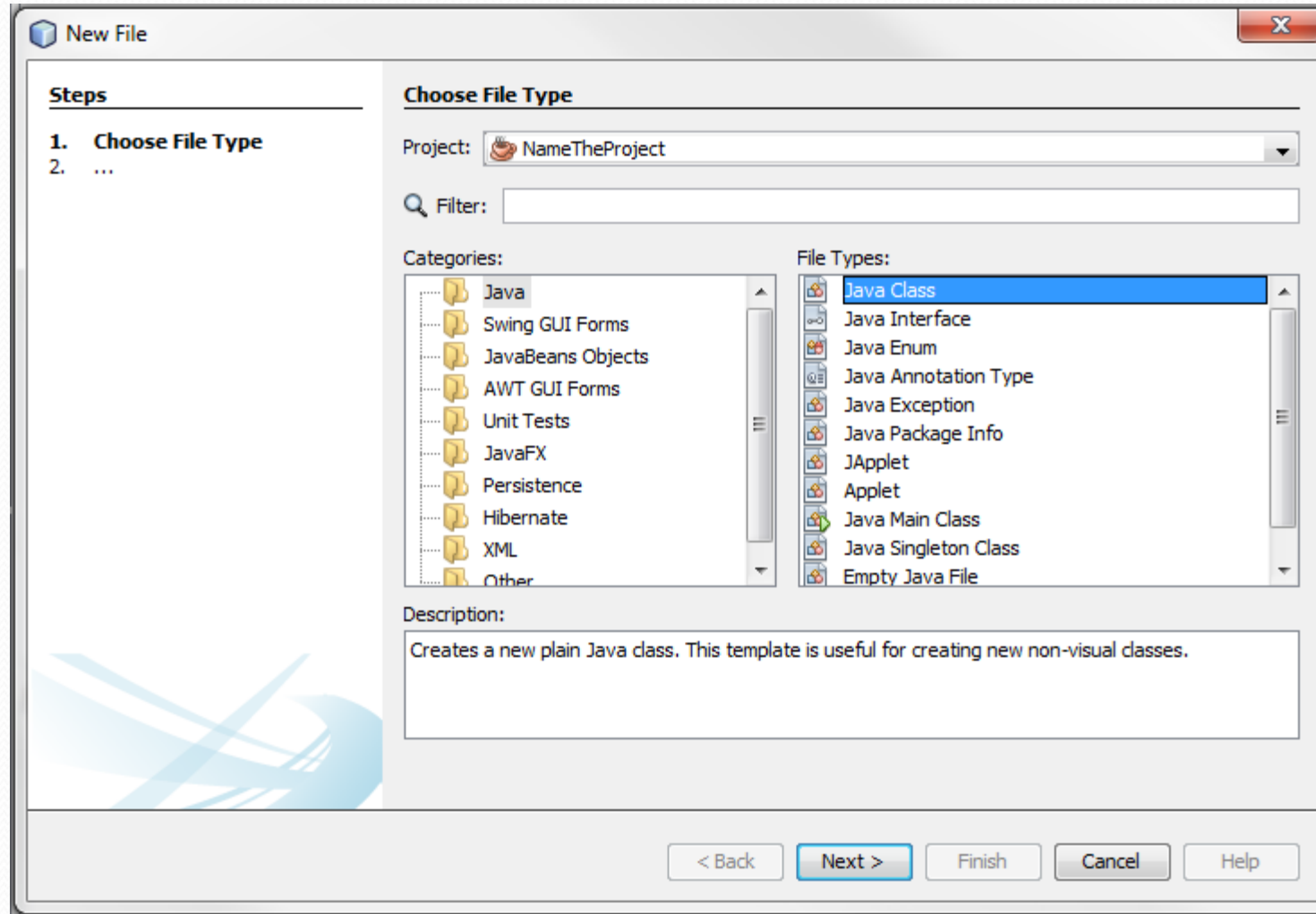
Miscellaneous Views

Compiler problems
Declaration: source of the element selected in the Java editor
Console

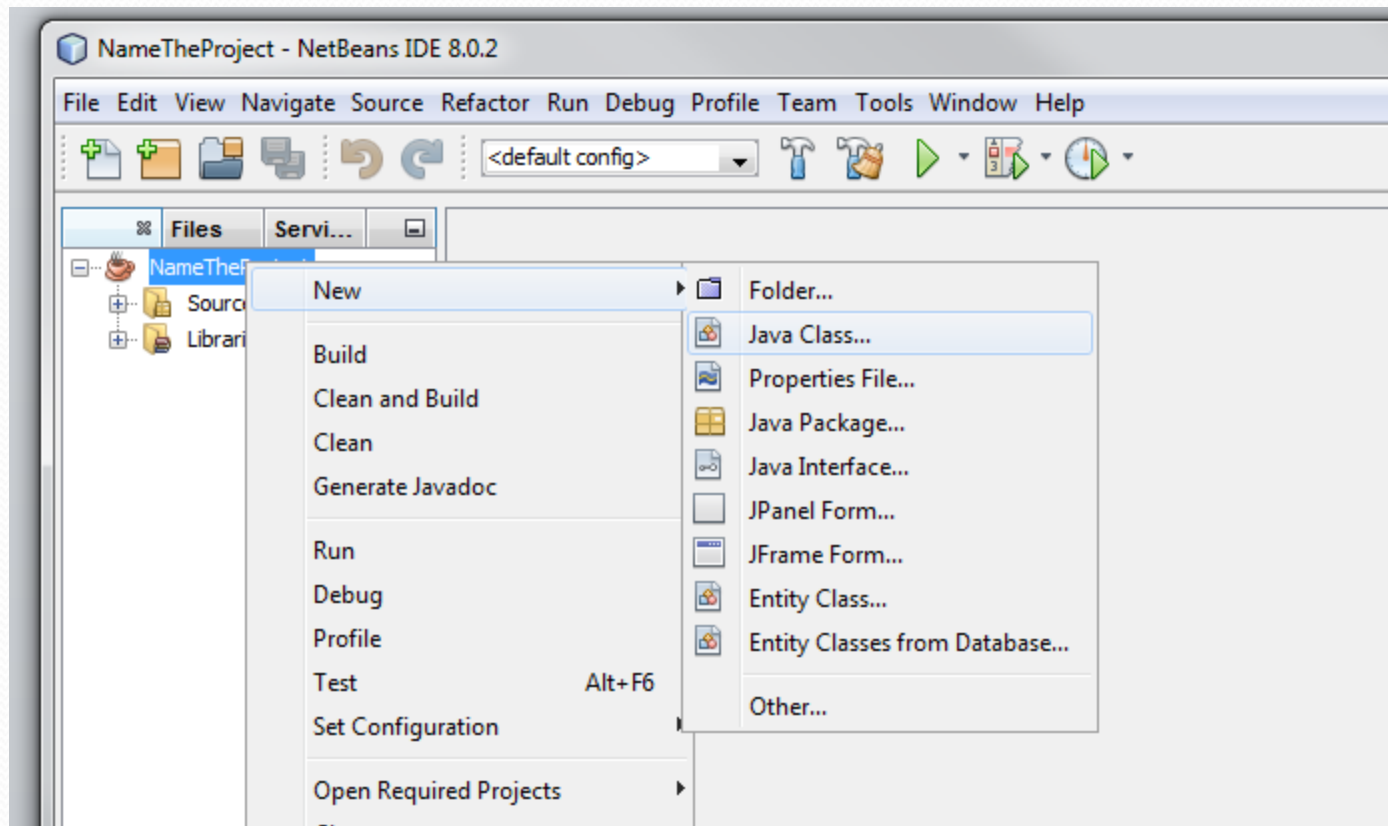
Step6: Now we create the java file by selecting the “File” menu, then “New File...”.



Step7: Now select the project in which you want to write and the type of file you want to add. In the example Java Class is selected.



Step6 bis: Or else, we can right-click on the project in the project manager and select “New”, then “Java Class...”.



Step8: Now chose the name of the class you want create and click “Finish”.

New Java Class

Steps

1. Choose File Type
2. **Name and Location**

Name and Location

Class Name: HelloWorld

Project: NameTheProject

Location: Source Packages

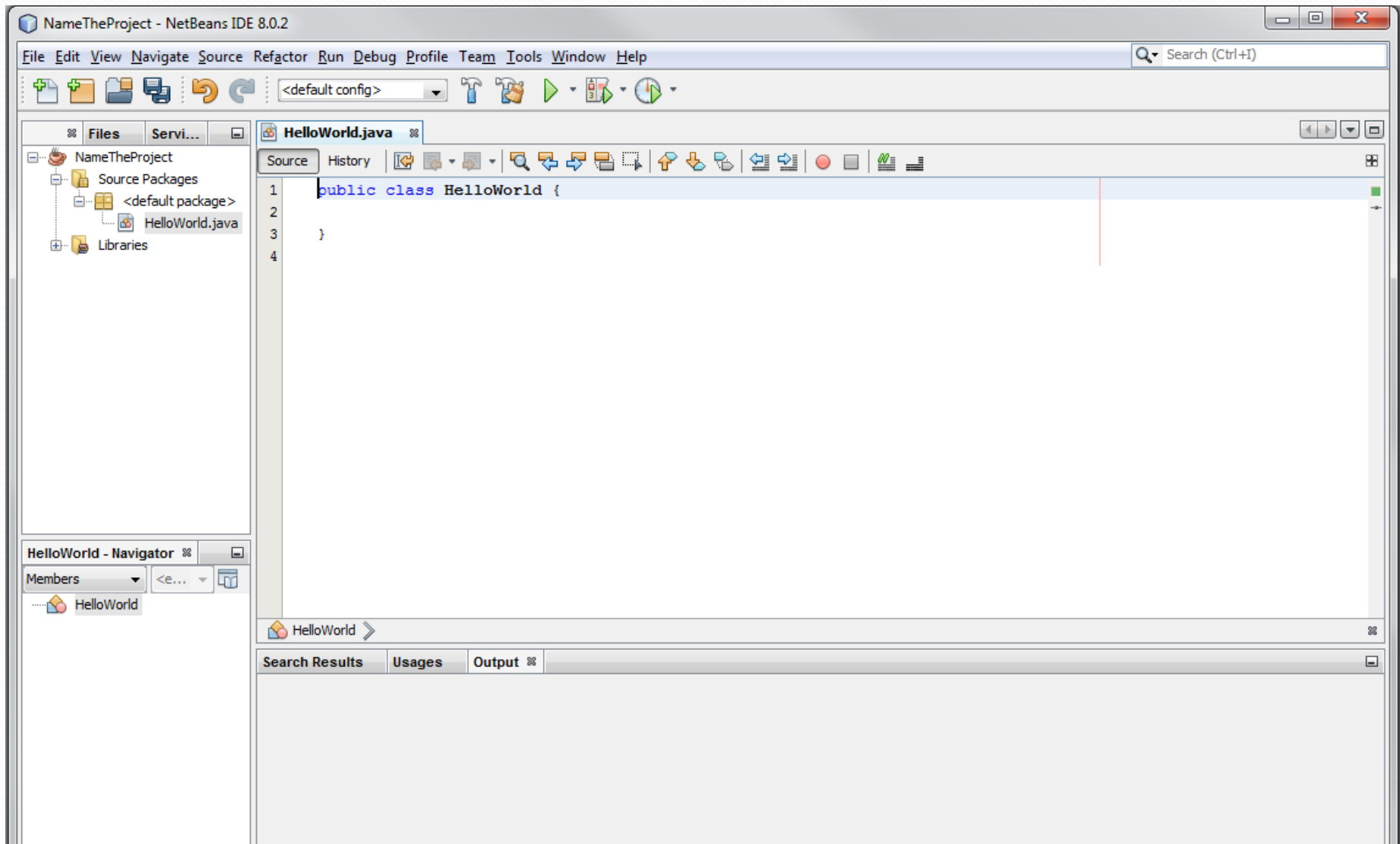
Package:

Created File: C:\Users\Riccardo\Documents\NetBeansProjects\NameTheProject\src\HelloWorld.java

Warning: It is highly recommended that you do not place Java classes in the default package.

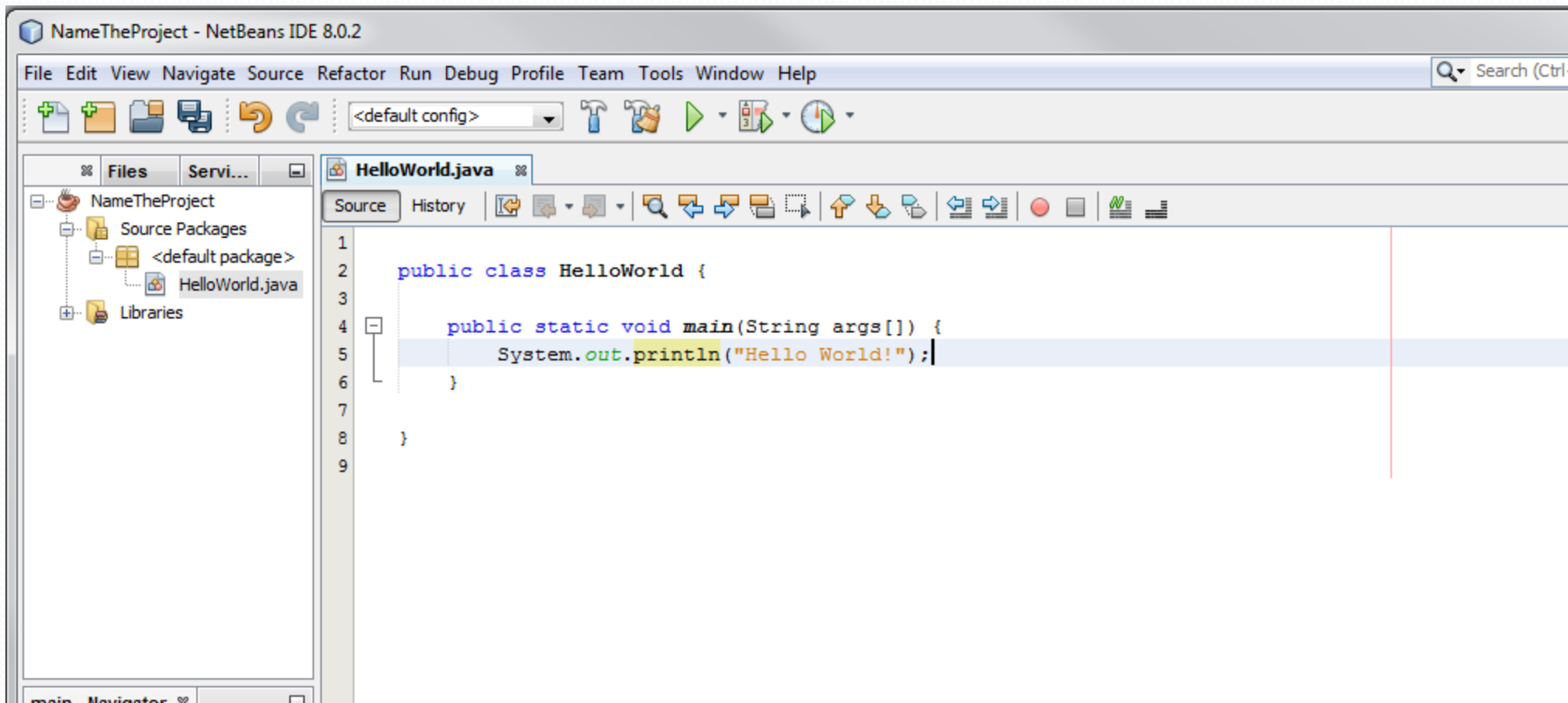
< Back Next > **Finish** Cancel Help

Step9: Now you have the editor space, start coding.

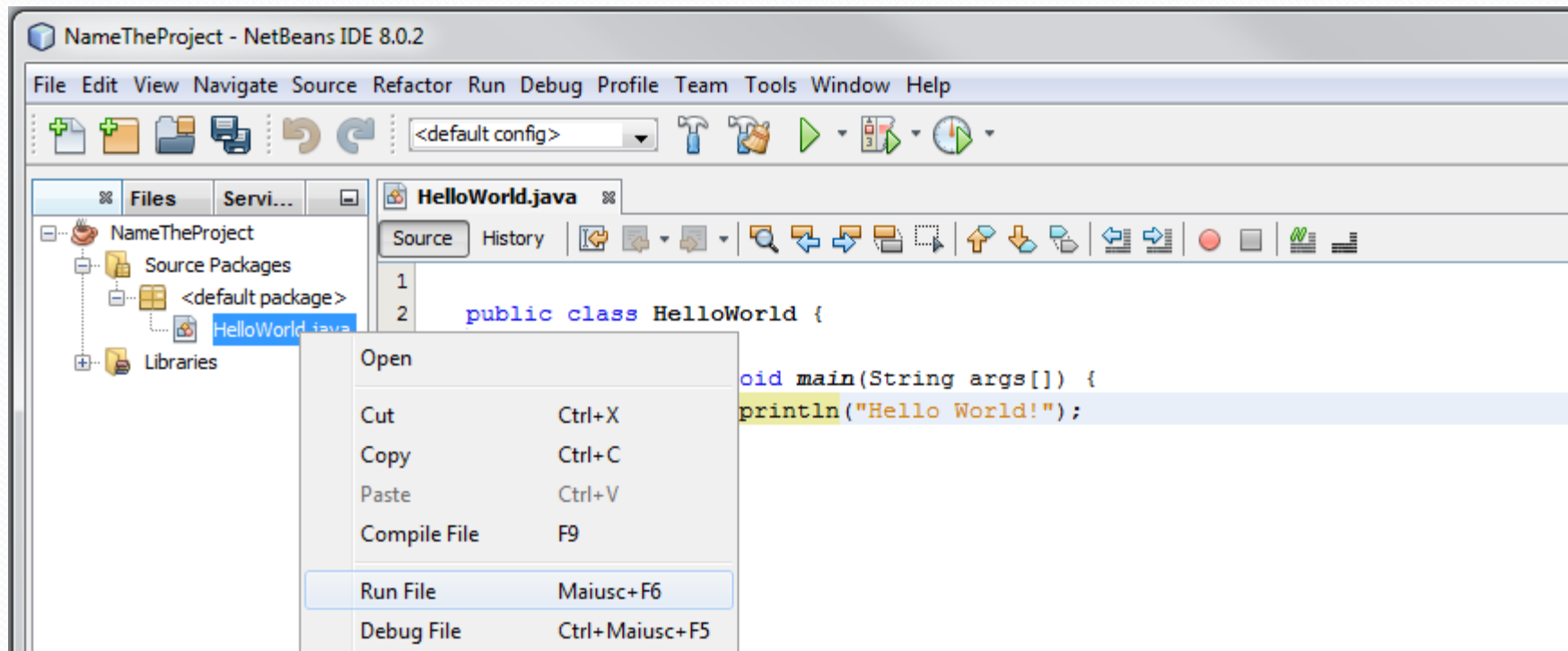


Writing the code

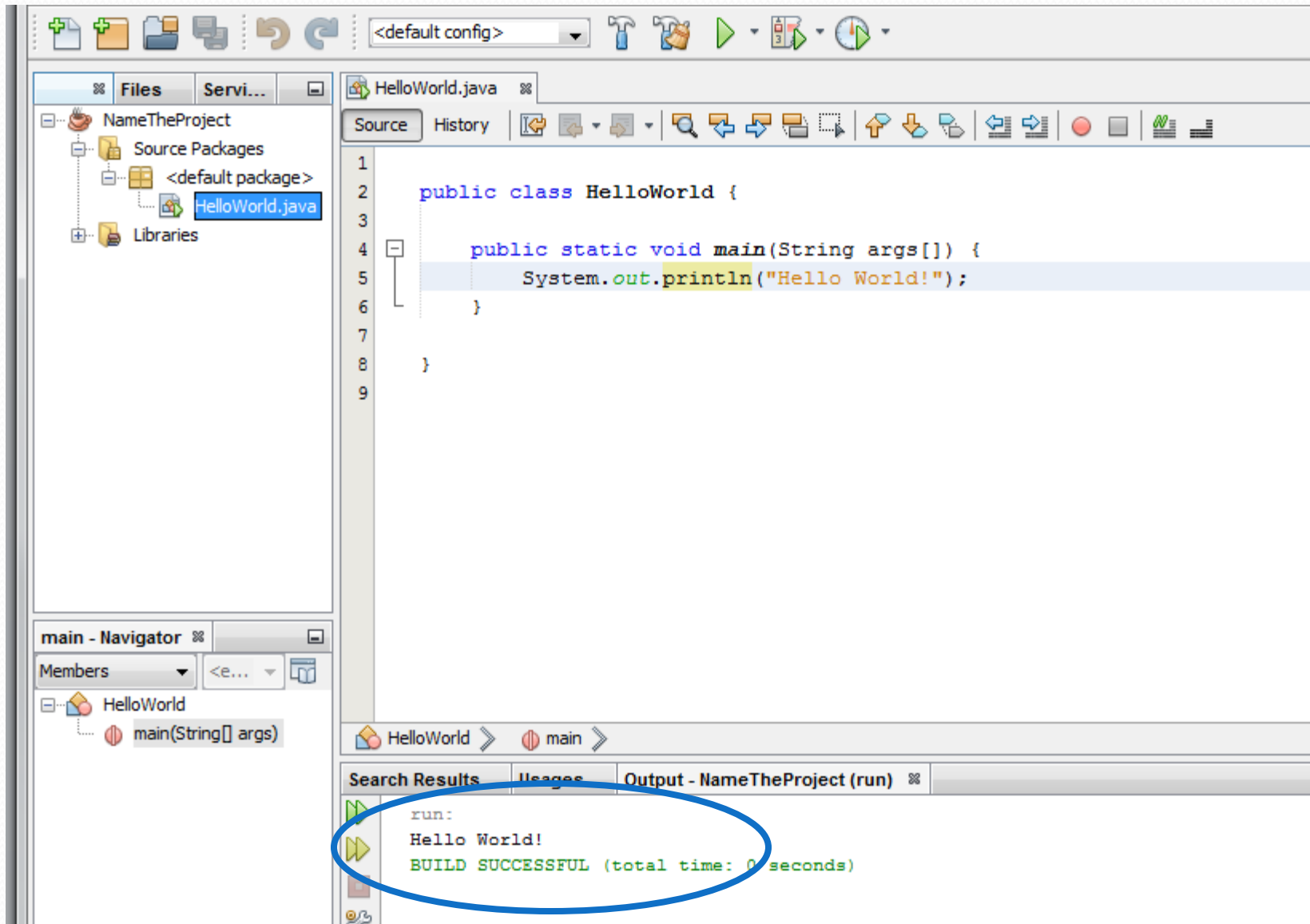
Step10: In NetBeans when ever you save the file, it will compile the code by default.



Step11: Running the java class. Right click on the class file and choose “Run File”.



Step12: Here you can find the output (Console).



The screenshot displays an IDE interface with the following components:

- Files Explorer:** Shows a project named "NameTheProject" with a source package containing "HelloWorld.java".
- Code Editor:** Displays the source code for "HelloWorld.java":

```
1  
2 public class HelloWorld {  
3  
4     public static void main(String args[]) {  
5         System.out.println("Hello World!");  
6     }  
7  
8 }  
9
```
- main - Navigator:** Shows the "main" method of the "HelloWorld" class.
- Console:** Shows the output of the program run:

```
run:  
Hello World!  
BUILD SUCCESSFUL (total time: 0 seconds)
```

A blue circle highlights the console output, indicating the successful execution of the program.

Creating a .jar file

In NetBeans every time you build the project, the .jar file is updated and saved in the dist/ folder contained in the project main directory.

Executing a jar file

- The basic command is: `java -jar jar-file`
- If the runtime environment has no information about which class within the jar file is the application's entry point (class containing the main method of your application), you must add a Main-Class header to the JAR file's manifest. See:
<http://docs.oracle.com/javase/tutorial/deployment/jar/appman.html>

Some Information and FAQ on NetBeans

Features of NetBeans

- NetBeans has the basic features required for editing, running, and debugging Java code. In addition to basic programming features, it support for **more advanced Java development tools** such as Ant, CVS, JUnit, and refactoring.

Adding NetBeans plugin

To add plugins you have just click on *Tool* → *Plugins*. A windows will open where you can choice which plugin to download and install.

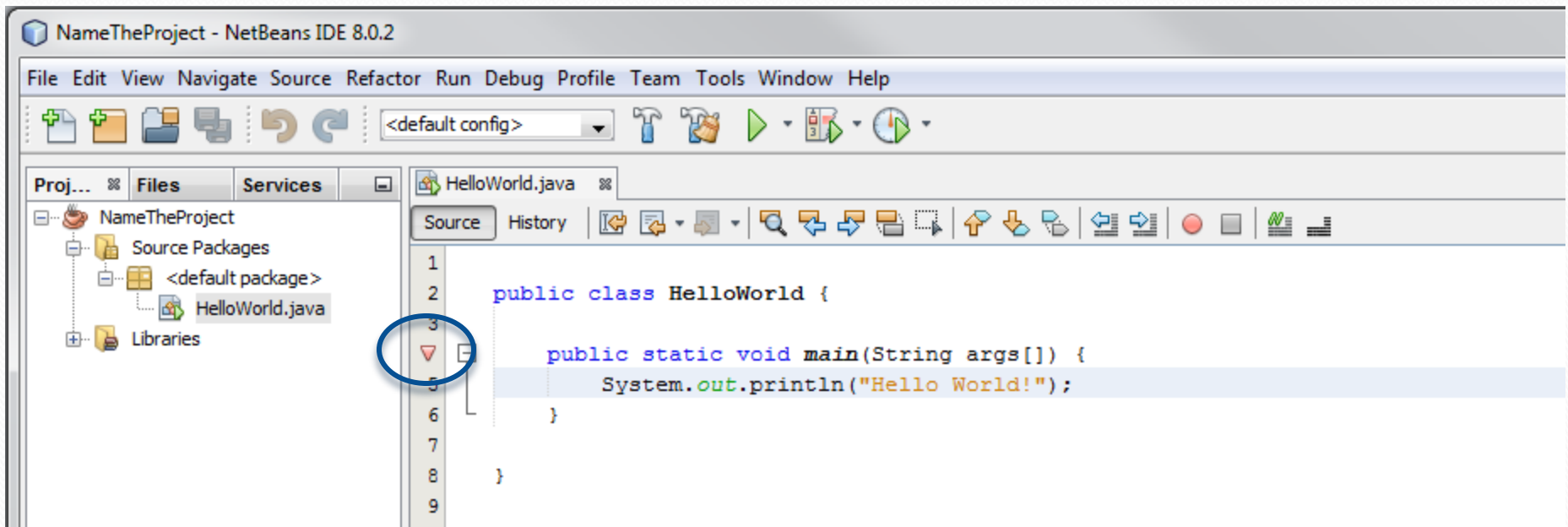
Running code

- NetBeans uses an incremental compiler, so it isn't necessary to explicitly compile your Java files; **the compiled class files are saved automatically when you save your Java files**. However, it is possible to force recompiling by selecting Clean and Build from the menu opened by right-clicking on the project name.
- To run a program, the easiest way is to **select the file containing a main()** method in the Package Explorer and then select **Run File** from the main NetBeans menu or clicking on the big green triangle in the toolbar.



Debugging

- First, set a breakpoint in the main() method by clicking in the left margin next to the call. If this code were a little less trivial, it would also be possible to set a conditional breakpoint -- one that stops when a particular expression is true, or one that stops after a specific number of hits -- by right-clicking the breakpoint and selecting **Method Breakpoint** > **properties** from the context menu.



Debugging

- To start debugging, select **Debug > Debug Project** or **Debug > Debug File** from the main menu. Some new toolbars and windows will be opened to show breakpoints and allows step-by-step execution.

Debugging

Buttons to step through the code. Shortcuts available from Run menu

Call Stack

Line of code where we stopped

Output Console

List of breakpoints

Variables in the scope with their current values.

```
1 public class HelloWorld {
2
3     public static void main(String args[]) {
4         System.out.println("Hello World!");
5     }
6
7 }
8
9
```

Name	Type	Value
<Enter new watch>		
Static		
args	String[]	#51(length=0)

The famous Dos and Don'ts:

- Have the project folder where you can easily access it (normally they are saved in the NetBeans Projects folder in Documents).
- **Never start writing the code without making a project.** You need to create a project folder every time you start a new assignment
- **Main classname and the file name** should always match.