

# Physical Design: DB2

# Physical Structures

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- Primary structure:
  - Heap
  - Array (Range-clustered tables)
- Indexes:
  - dense B+-trees
- Indexes are bidirectional by default: they allow forward and reverse scans

# Range-clustered tables

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- Array primary structure
- The table should have an integer key that is tightly clustered (dense) over the range of possible values.
- The columns of this integer key must not be nullable, and the key should logically be the primary key of the table.
- The allocation of all the space for the complete set of rows in the defined key sequence range is done during table creation,

# Secondary indexes

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- Secondary indexes contain only keys and record IDs in the index structure.
- The record IDs always point to rows in the data pages.
- Dense indexes

# CREATE TABLE

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```
CREATE TABLE [ schema. ] table ( column_definition [
    table_constraint ] [ ,...n ] )
[ physical_properties ]
[partitioning-clause]
```

# column\_definition, table\_constraint

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- As in SQL Server
- PRIMARY KEY constraint:
  - A unique index will automatically be created for the columns
  - The name of the index will be the same as the constraint-name

# UNIQUE constraint

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- A unique secondary index will automatically be created for the columns
- The name of the index will be the same as the constraint-name

# [ physical\_properties ]

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[ORGANIZE BY KEY SEQUENCE sequence-key-spec ]  
[IN tablespace]



# ORGANIZE BY KEY SEQUENCE

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## ORGANIZE BY KEY SEQUENCE

(column-name

[STARTING FROM constant]

ENDING AT constant

[...n])

- Defines a range-clustered tables
  - The data type of the column must be SMALLINT, INTEGER, or BIGINT
  - STARTING and ENDING specify the range

# IN tablespace

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- Defines the tablespace where the table is created

## [partitioning-clause]

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```
CREATE TABLE ACCESSNUMBERS  
(AREA INTEGER, EXCHANGE INTEGER)  
PARTITION BY RANGE (AREA, EXCHANGE)  
(  
  STARTING (1,1) ENDING (10,100),  
  STARTING (11,1) ENDING (MAXVALUE,MAXVALUE)  
)
```

- Two partitions

## [partitioning-clause]

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DISTRIBUTE BY HASH (column-name,...)

- Specifies the use of the default hashing function on the specified columns, called a *distribution key*, as the distribution method across database partitions.

```
CREATE TABLE SALES
```

```
(CUSTOMER VARCHAR(80), REGION CHAR(5),  
PURCHASEDATE DATE)
```

```
DISTRIBUTE BY HASH (REGION)
```

# Views

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```
CREATE VIEW [ schema_name . ] view_name [  
    ( column [ ,...n ] ) ]  
AS select_statement [ ; ]  
[ WITH CHECK OPTION ]
```

- Conditions for updateability of views are similar to SQL Server and Oracle

# Materialized Views

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- Called materialized query tables and defined with  
CREATE TABLE

```
CREATE TABLE table [( column_definition [
table_constraint ] [ ,...n ] )] AS query
```

# Indexes

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- Only B+trees

```
CREATE [ UNIQUE ] INDEX index
```

```
ON table
```

```
(column [ ASC | DESC ]
```

```
[, column [ ASC | DESC ] ]...)
```