



The Makefile utility

(Extract from the slides by
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Motivation

- Small programs → single file
- “Not so small” programs :
 - Many lines of code
 - Multiple components
 - More than one programmer





Motivation – continued

- Problems:
 - Long files are harder to manage
(for both programmers and machines)
 - Every change requires long compilation
 - Many programmers can not modify the same file simultaneously
 - Division to components is desired





Motivation – continued

- Solution : divide project to multiple files
- Targets:
 - Good division to components
 - Minimum compilation when something is changed
 - Easy maintenance of project structure, dependencies and creation





Project maintenance

- Done in Unix by the Makefile mechanism
- A **makefile** is a file (script) containing :
 - Project **structure** (files, **dependencies**)
 - Instructions for files creation
- The **make** command reads a makefile, understands the project structure and makes up the executable
- Note that the Makefile mechanism is not limited to C programs

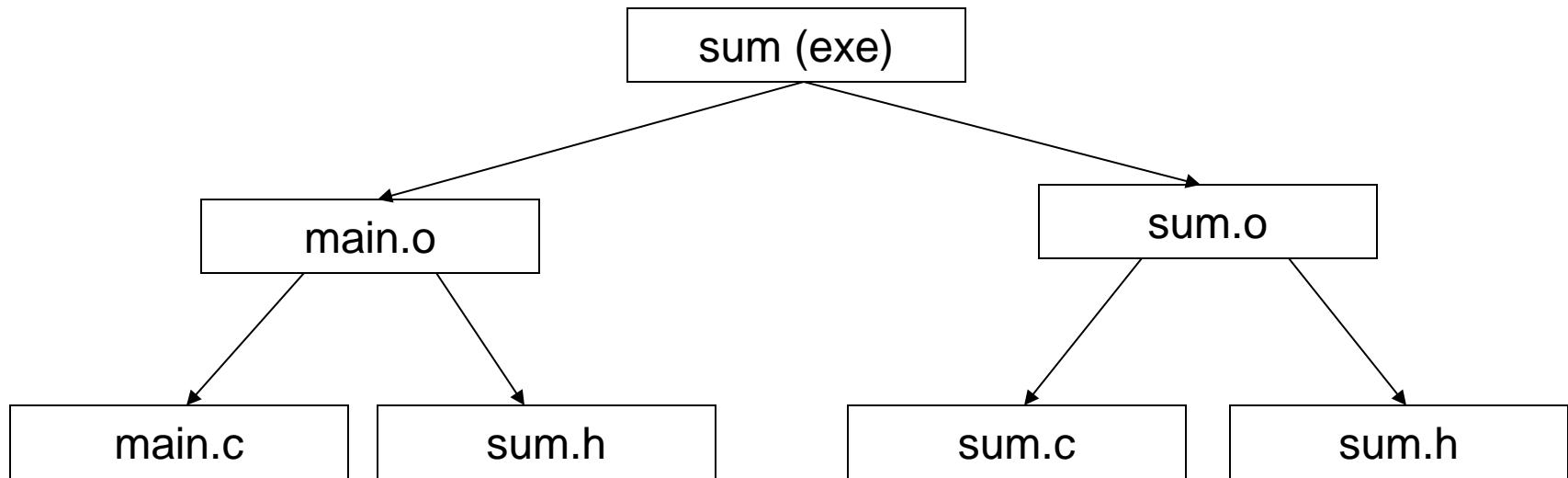
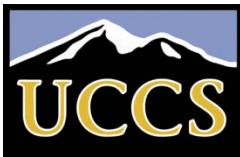




Project structure

- Project structure and dependencies can be represented as a DAG (= Directed Acyclic Graph)
- Example :
 - Program contains 3 files
 - main.c., sum.c, sum.h
 - sum.h included in both .c files
 - Executable should be the file sum







makefile

sum: main.o sum.o

 gcc -o sum main.o sum.o

main.o: main.c sum.h

 gcc -c main.c

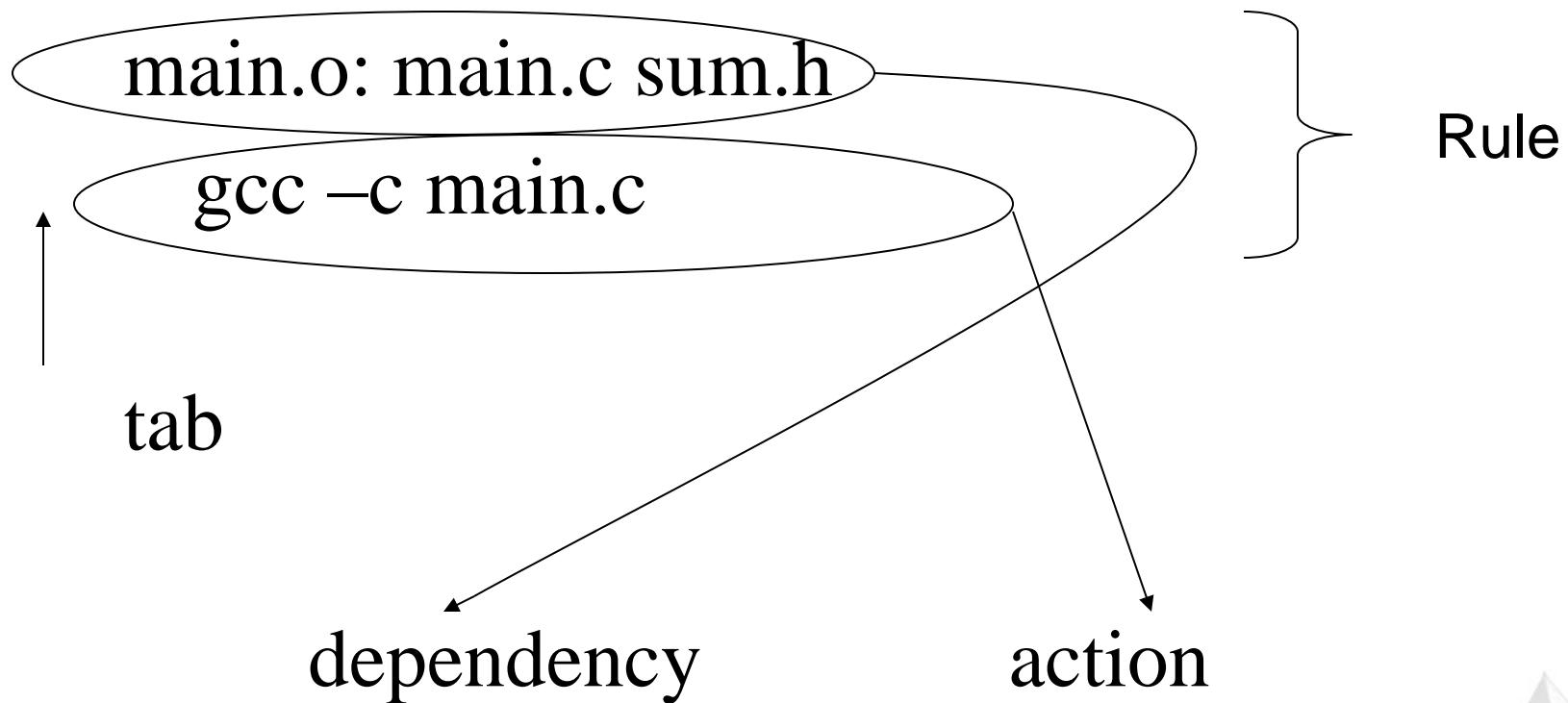
sum.o: sum.c sum.h

 gcc -c sum.c





Rule syntax





Equivalent makefiles

- .o depends (by default) on corresponding .c file. Therefore, equivalent makefile is:

sum: main.o sum.o

 gcc -o sum main.o sum.o

main.o: sum.h

 gcc -c main.c

sum.o: sum.h

 gcc -c sum.c





Equivalent makefiles - continued

- We can compress identical dependencies and use built-in macros to get another (shorter) equivalent makefile :

sum: main.o sum.o

 gcc –o \$@ main.o sum.o

main.o sum.o: sum.h

 gcc –c \$*.c

\$@ name of the target

\$* name of each target without extension





make operation

- Project dependencies tree is constructed
- Target of first rule should be created
- We go down the tree to see if there is a target that should be recreated. This is the case when the target file is older than one of its dependencies
- In this case we recreate the target file according to the action specified, on our way up the tree. Consequently, more files may need to be recreated
- If something is changed, linking is usually necessary





make operation - continued

- make operation ensures **minimum compilation**, when the project structure is written properly

- **Do not write** something like:

prog: main.c sum1.c sum2.c

 gcc –o prog main.c sum1.c sum2.c

which requires **compilation** of all project when something is changed





Another makefile example

```
# Makefile to compare sorting routines

BASE = /home/blufox/base
CC      = gcc
CFLAGS = -O -Wall
EFILE   = $(BASE)/bin/compare_sorts
INCLS   = -I$(LOC)/include
LIBS    = $(LOC)/lib/g_lib.a \
          $(LOC)/lib/h_lib.a
LOC     = /usr/local

OBJS = main.o another_qsort.o chk_order.o \
        compare.o quicksort.o

$(EFILE): $(OBJS)
    @echo "linking ..."
    @$(CC) $(CFLAGS) -o $@ $(OBJS) $(LIBS)
# @command suppresses the echoing of the command

$(OBJS): compare_sorts.h
    $(CC) $(CFLAGS) $(INCLS) -c *.c

# Clean intermediate files
clean:
    rm $(OBJS)
```





Example - continued

- We can define **multiple targets** in a makefile
- Target **clean** – has an empty set of dependencies. Used to clean intermediate files.
- **make**
 - Will create the compare_sorts **executable**
- **make clean**
 - Will remove intermediate files





Make: Advanced Options

- Pattern rules
 - Uses a pattern in the target with % as wildcard
 - Matched % can be used in dependencies as well
 - Simple Example:

```
%.o : %.cc
<tab>command ...
```
- Pattern rules with automatic variables
 - \$< first dependency
 - Advanced Example:

```
%.o : %.cc
<tab>$ ( CC ) $ ( CCFLAGS ) -c $< $ ( INCPATHS )
```





Make: A Simple Example

```
CC=g++                                # Compiler to use
FLAGS=-g                                 # Compile flags
MASLAB_ROOT=maslab-software              # Maslab software root directory
LIB_DIR=$(MASLAB_ROOT)/liborc             # orc-related library directory
INC_DIR=$(MASLAB_ROOT)/liborc             # orc-related include directory
LIBS=-lm -lpthread -lorc                 # Library files
                                         # note -l gcc option

all : helloworld

helloworld.o : helloworld.cc
    $(CC) $(FLAGS) -c $*.cc -o $@ -I$(INC_DIR)
# note -I gcc option

helloworld: helloworld.o
    $(CC) -o helloworld helloworld.o $(LIBS) -L$(LIB_DIR)
# note -L gcc option

clean:
    rm -f *.o helloworld
```

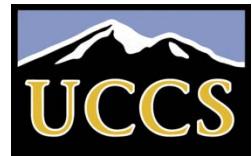




The real Problem

- How do we handle platform specific issues?
 - Providing a different Makefile for each architecture
 - Using Autoconf, Automake and Libtool
- The installer needs only
 - Bourne shell
 - C compilers
 - Make program



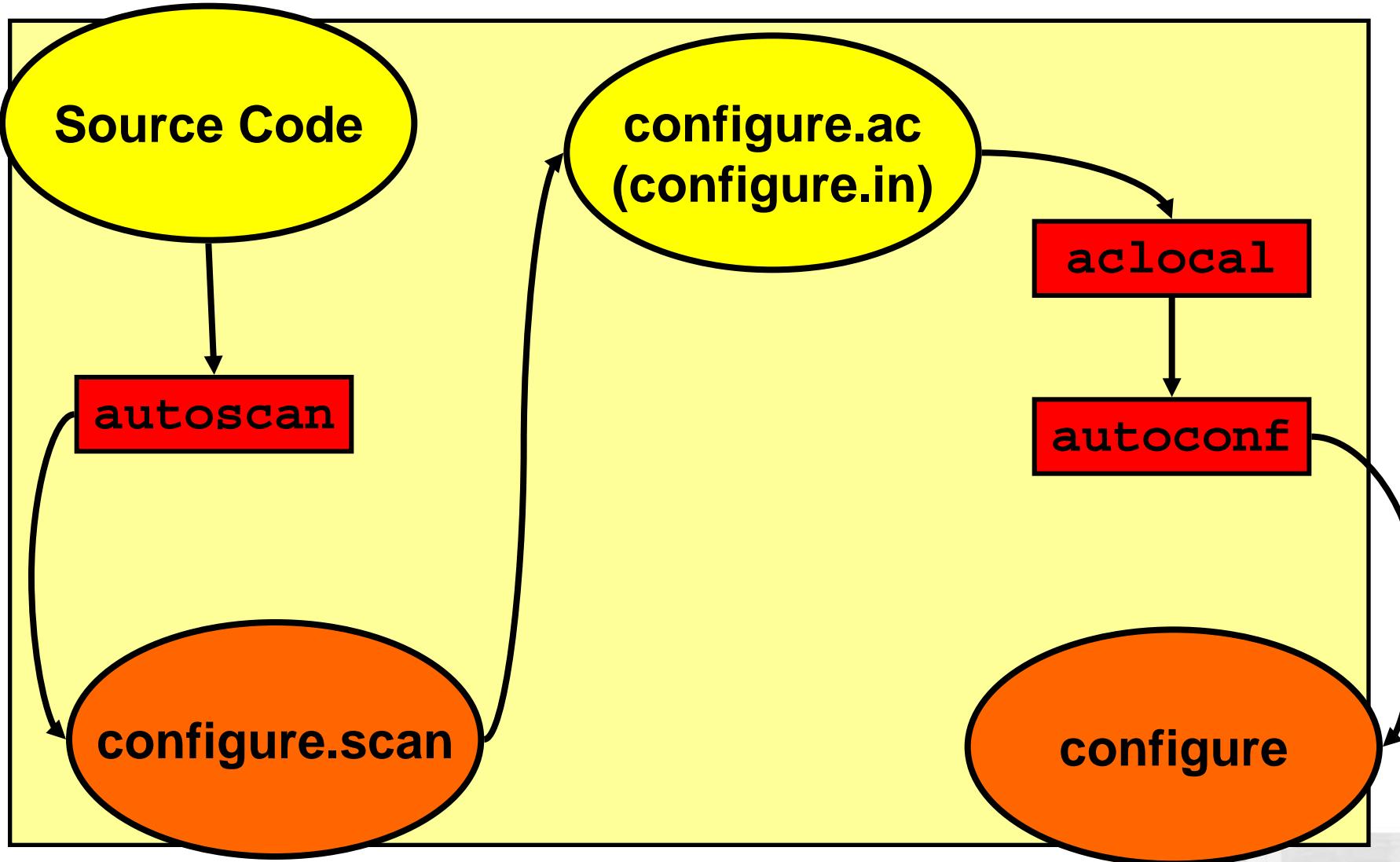


Some advantages when using GNU autotools

- The installation of a program is straightforward:
`./configure; make; make install`
- This procedure checks for system parameters, libraries, location of programs, availability of functions and writes a **Makefile**
- `./configure` supports many options to overwrite defaults settings
 - `/configure --prefix=... (default /usr/local)`

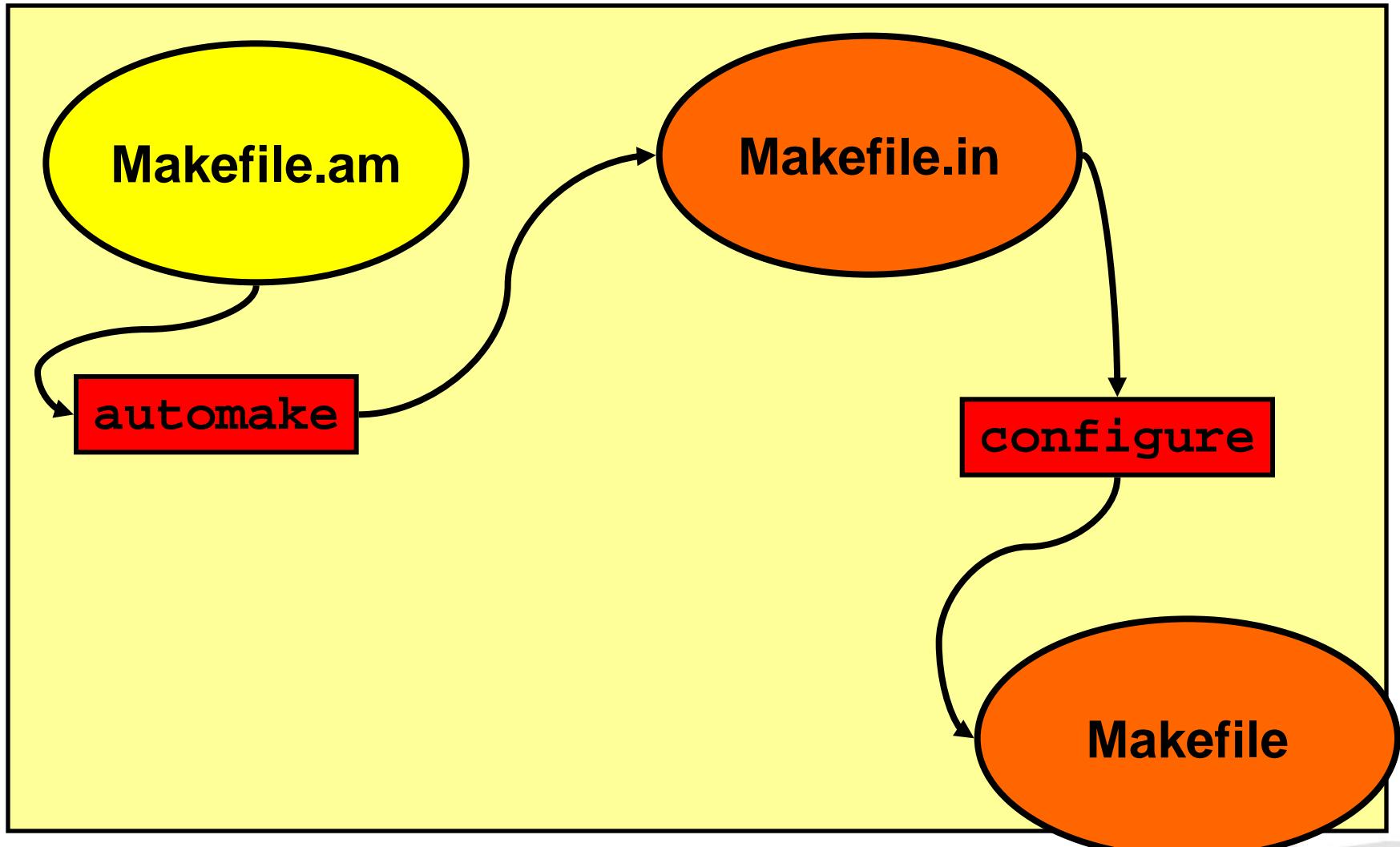


GNU autoconf





GNU automake





configure.ac

- dnl Comment
- AC_INIT(project_name, 1.2.8)
- AM_INIT_AUTOMAKE
- AC_PROG_CC
it locates the C (C++) compiler
- AC_HEADER_STDC
it checks for standard headers
- AC_CHECK_HEADERS(sys/time.h /header.h)
it checks for headers availability
- AC_CHECK_LIB(crypto SSLeay_version)
it checks for libraries availability
- AC_CHECK_FUNCS(ctime)
it checks for functions availability
- AC_PROG_INSTALL
it checks for BSD compatible install utility
- AC_OUTPUT





Makefile.am

- `bin_PROGRAMS = foo`
- `foo_SOURCES=foo.c foo.h`
- `noinst_PROGRAMS=test`
(make compiles, make install does nothing)
- `EXTRA_DIST=disclaimer.txt`





Example

- foo.c :

```
#include <stdio.h>
main()
{
    printf("Cum grano salis\n");
}
```

- Makefile.am :

```
bin_PROGRAMS = foo
foo_SOURCES = foo.c
```

- configure.ac :

```
AC_INIT(foo.c)
AM_INIT_AUTOMAKE(latin_words, 0.9)
AC_PROG_CC
AC_HEADER_STDC
AC_PROG_INSTALL
AC_OUTPUT([Makefile])
```





Summary

- Source Code, configure.ac, Makefile.am
- autoscan ; aclocal ; autoconf
- Create NEWS README AUTHORS ChangeLog
- automake -add-missing
- ./configure ; make ; make dist
- Result: **project_name-2.10.tar.gz**

aclocal.m4	autom4te-2.53.cache	ChangeLog	config.status		
configure.in	COPYING	install-sh	Makefile.am	missing	NEWS
	README	AUTHORS	autoscan.log	config.log	configure
	configure.scan	INSTALL	Makefile.in	mkinstalldirs	code.c





References

- GNU Autoconf, Automake, and Libtool
http://sources.redhat.com/autobook/autobook/autobook_toc.html
- GNU Autoconf Manual
<http://www.gnu.org/manual/autoconf>
- GNU Automake Manual
<http://www.gnu.org/manual/automake>
- GNU Libtool Manual
<http://www.gnu.org/manual/libtool>
- Learning the GNU development tools
<http://autotoolset.sourceforge.net/tutorial.html>
- The GNU configure and build system
http://www.airs.com/ian/configure/configure_toc.html
- GNU macro processor (GNU m4)
<http://www.gnu.org/manual/m4-1.4/m4.html>

