## LA DIGITALIZZAZIONE NEL SISTEMA PRODUTTIVO FERRARESE: PIANI, REALIZZAZIONI E PROSPETTIVE DALL'EUROPA A FERRARA

## La strategia europea per il mercato unico digitale



A cura di: Lucia Mazzoni -





## LA DIGITALIZZAZIONE NEL SISTEMA PRODUTTIVO FERRARESE: PIANI, REALIZZAZIONI E PROSPETTIVE DALL'EUROPA A FERRARA

## mercato unico digitale ???



A cura di: Lucia Mazzoni -





	Materiale	Immateriale (non "virtuale)
Produrre	\$\$\$\$\$\$	\$\$
Riprodurre	\$ \$ \$ \$	-
Archiviare	\$\$	-///
Trasferire	\$\$	- *
Trasferire		
Manipolare	ሰ ሰ ሰ ሰ ሰ ሰ ሰ ሰ	-
Lavoro	g-18 Lun-Ven	24/24/365
Rivalità	100%	_
Escludibilità	Massima	- 339
Ritorni	Decrescenti	Crescenti
Durata	Deperibile	Eterno
Integrazione	Disconnesso	Connesso

S. Quintarelli , Costruire il domani, Il Sole 24 ore, 2016

## Coordinate



Europe 2020 10-year strategy - 3 March 2010 "Smart, sustainable, inclusive growth"

5 headline targets 🐵

10 priorities ⊕

7 flagship initiatives 🕞

To raise the employment rate of the population aged 20–64 from the current 69% to at least 75%



To achieve the target of investing 3% of GDP in R&D in particular by improving the conditions for R&D investment by the private sector, and develop a new indicator to track innovation.

5 headline targets

To reduce greenhouse gas emissions by at least 20% compared to 1990 levels or by 30% if the conditions are right, increase the share of renewable energy in final energy consumption to 20%, and achieve a 20% increase in energy efficiency.

To reduce the share of early school leavers to 10% from the current 15% and increase the share of the population aged 30–34 having completed tertiary from 31% to at least 40%

To reduce the number of Europeans living below national poverty lines by 25%, lifting 20 million people out of poverty





## WHY

It's time to make the EU's single market fit for the digital age – tearing down regulatory walls and moving from 28 national markets to a single one. This could contribute €415 billion per year to our economy and create hundreds of thousands of new jobs

## WHY

It's time to make the EU's single market fit for the digital age – tearing down regulatory walls and moving from 28 national markets to a single one. This could contribute €415 billion per year to our economy and create hundreds of thousands of new jobs

## WHY

It's time to make the EU's single market fit for the digital age – tearing down regulatory walls and moving from 28 national markets to a single one. This could contribute €415 billion per year to our economy and create hundreds of thousands of new jobs



## Why we need a Digital Single Market

315 million Europeans use the Internet every day



#### A Digital Single Market

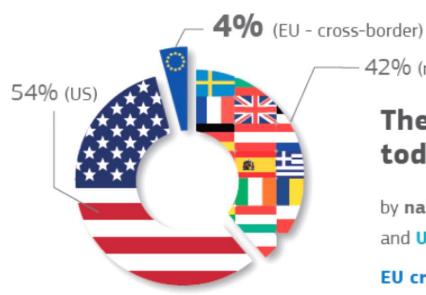
can create up to

€415 billion in additional growth,

hundreds of thousands of new jobs,

and a vibrant knowledge-based society

#### But obstacles remain to unlock this potential...



42% (national - 28 Member States)

## The Digital Market today is made up

by **national** online services (42%) and **US-based** online services (54%)

EU cross-border online services represent only 4%

Digital Single Market

#### SOLUTIONS NEEDED: THREE PRIORITY AREAS

1

## Better access for consumers and businesses to digital goods and services across Europe

#### Unlocking e-commerce potential



**15% of consumers** bought online from other EU countries in 2014, while **44%** did so **domestically** 

→ EU consumers could save €11.7 billion each year if they could choose from a full range of EU goods and services when shopping online



Only 7% of SMEs in the EU sell cross-border

Small online businesses wishing to trade in another EU country face around €9,000 extra costs for having to adapt to national laws

If the same rules for e-commerce were applied in all EU Member States, 57% of companies would either start or increase their online sales to other EU countries

If the same rules for e-commerce were applied in all EU Member States, \$7% of companies would either start or increase their online sales to other EU countries

#### Affordable parcel delivery costs



More than **90% of e-shoppers** consider **low delivery prices** and **convenient return options** as important when buying online

**62% of companies** that are willing to sell online say that too high delivery costs are a problem

#### Tackling geo-blocking

In **52% of all attempts** at crossborder orders the seller does not serve the country of the consumer

 less clients, less revenues for companies



#### Simplifying VAT arrangements

Small online businesses wishing to trade in another EU country face a VAT compliance cost of at least €5,000 annually for each Member State where it wishes to supply

#### Modernising copyright



1 in 3 Europeans is interested in watching or listening to content from their home country when abroad



1 in 5 Europeans is interested in watching or listening to content from other EU countries An opportunity not to be missed: Images, films or music and games are the most popular online activities and digital spending on entertainment and media has double digit growth rates (around 12%) for the next five years

## 2

## Shaping the right environment for digital networks and services to flourish

#### Strong European data protection rules to boost the digital economy



**72% of Internet users** in Europe still worry that they are being asked for too much **personal data online** 

#### Rolling out fast broadband for all



Take-up of fast broadband is low: only **22.5% of all subscriptions** are fast ones (above 30Mbps) and Europe has witnessed significant time lags in the rollout of the latest 4G technology due to the non-availability of suitable spectrum

Spectrum reforms can decrease prices of mobile services and boost productivity over time (estimated EU-wide GDP increase between 0.11% and 0.16% over 5 years)



Only **59%** of Europeans can access **4G**, dropping to **15%** in **rural areas** 

## 3

## Creating a European Digital Economy and society with growth potential

#### Big data and cloud



Digital data stored in cloud:

2013: 20% - 2020: 40%

The use of big data by the top 100 EU manufacturers could lead to savings worth €425 billion

Studies estimate that, by 2020, big data analytics could boost EU economic growth by an additional 1.9%, equalling a GDP increase of €206 billion

#### An inclusive e-society

Almost half the EU population (47%) is not properly digitally skilled, yet in the near future, 90% of jobs will require some level of digital skills

A strategy of 'digital by default' in the public sector could result in around €10 billion of annual savings



**90% of jobs** will require some level of digital **s**kills result in around €10 billion of annual savings





#### DIGITAL SINGLE MARKET

#### Digital Economy & Society

European Commission > Boosting e-commerce in the EU



The strategy

Economy

Society

Access & connectivity

Research & innovation

DG CONNECT

# The strategy Digital Single Market Better access for consumers and business to online goods Boosting e-commerce in the EU Geo-blocking Modernisation of the EU copyright rules Right environment for digital networks and services

#### Boosting e-commerce in the EU

Article

Latest

Delivering on its Digital Single Market strategy, the European Commission has presented a three-pronged plan to boost e-commerce by tackling geoblocking, making cross-border parcel delivery more affordable and efficient and promoting customer trust through better protection and enforcement.

The value of e-commerce in the EU is growing, but its full potential still remains untapped. Only 15% of consumers buy online from another EU country and





Share

Econorny & Soci∉ty

Economy & Society

Right env ronment Var digital networks and serv ces

23 Settembre 2016

the value of e-commerce in the EU is growing, but it full potential still remains untapped. Only 15% of consumers buy online from another EU country and

Share

Centro di Documentazione e Studi sulle Comunità Europee